

# Interaction with Formal Mathematical Documents in Isabelle/PIDE

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# Summary

## Isabelle/PIDE

- long-term effort to support live editing of complex document structures with “active” content
- most ambitious application: **interactive theorem proving**
- less demanding applications are easy, e.g. **Isabelle/Naproche**

## Greater context:

- **LCF/ML approach** to interactive theorem proving (by Milner et-al)
  - **Isar approach** to human-readable proof documents (by Wenzel)
  - **parallel ML** and **future proofs** (by Matthews and Wenzel)
  - early **prover interfaces** (by Aspinall, Bertot et-al)
- forming a limit over decades of **implementation-oriented research**

# Introduction

# Isabelle

## Logic:

**Isabelle/Pure:** Logical framework and bootstrap environment

**Isabelle/HOL:** Theories and tools for applications

## Programming:

**Isabelle/ML:** Tool implementation (Poly/ML)

**Isabelle/Scala:** System integration (JVM)

## Proof:

**Isabelle/Isar:** Intelligible semi-automated reasoning

**Document language:**  $\text{\LaTeX}$  type-setting of proof text

## Example: Mathematical Documents

Cantor's Theorem states that there is no surjection from a set to its powerset. The proof works by diagonalization. E.g. see

- MathWorld: <http://mathworld.wolfram.com/CantorDiagonalMethod.html>
- Wikipedia: [https://en.wikipedia.org/wiki/Cantor's\\_diagonal\\_argument](https://en.wikipedia.org/wiki/Cantor's_diagonal_argument)
- Formal proof in Isabelle/Isar:

**theorem** *Cantor*:  $\nexists f :: 'a \Rightarrow 'a \Rightarrow \text{bool}. \forall A. \exists x. A = f\ x$

**proof**

**assume**  $\exists f :: 'a \Rightarrow 'a \Rightarrow \text{bool}. \forall A. \exists x. A = f\ x$

**then obtain**  $f :: 'a \Rightarrow 'a \Rightarrow \text{bool}$  **where**  $*$ :  $\forall A. \exists x. A = f\ x$  ..

**let**  $?D = \lambda x. \neg f\ x\ x$

**from**  $*$  **have**  $\exists x. ?D = f\ x$  ..

**then obtain**  $a$  **where**  $?D = f\ a$  ..

**then have**  $?D\ a \longleftrightarrow f\ a\ a$  **by** *(rule arg\_cong)*

**then have**  $\neg f\ a\ a \longleftrightarrow f\ a\ a$  .

**then show** *False* **by** *(rule iff\_contradiction)*

**qed**

# Interaction in PIDE

## History:

- initial sketch at Dagstuhl, October 2009:  
*“On prover interaction and integration with Isabelle/Scala”*  
<https://files.sketis.net/Dagstuhl2009.pdf>
- recent overview at Dagstuhl, August 2018:  
*“The Isabelle Prover IDE after 10 years of development”*  
<https://files.sketis.net/Dagstuhl2018.pdf>
- **cumulative complexity** in concepts and implementation

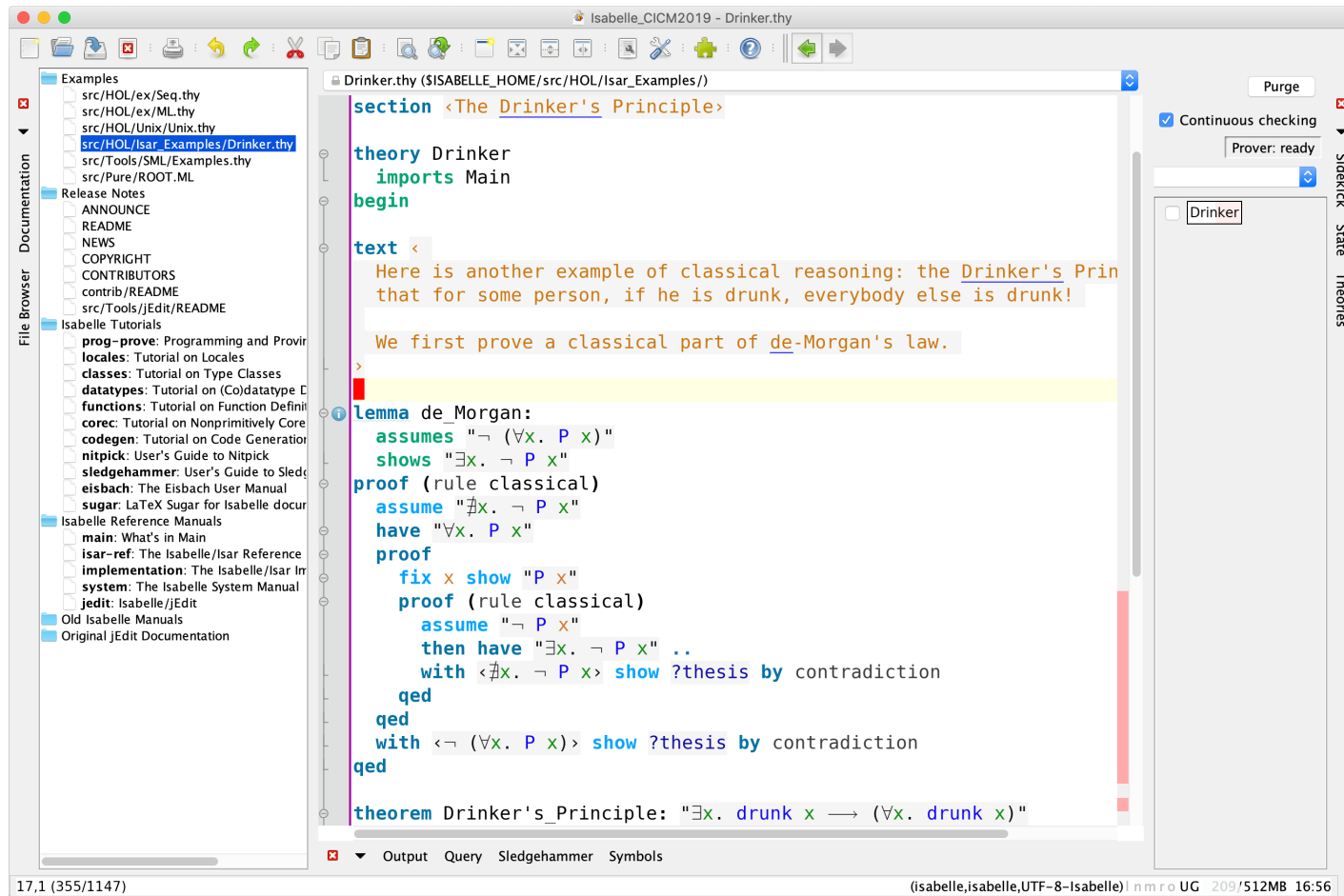
## Architecture:

- inside the prover: Isabelle/ML back-end
- outside the prover: Isabelle/Scala front-end
- interaction via document edits vs. markup reports

## Notable applications

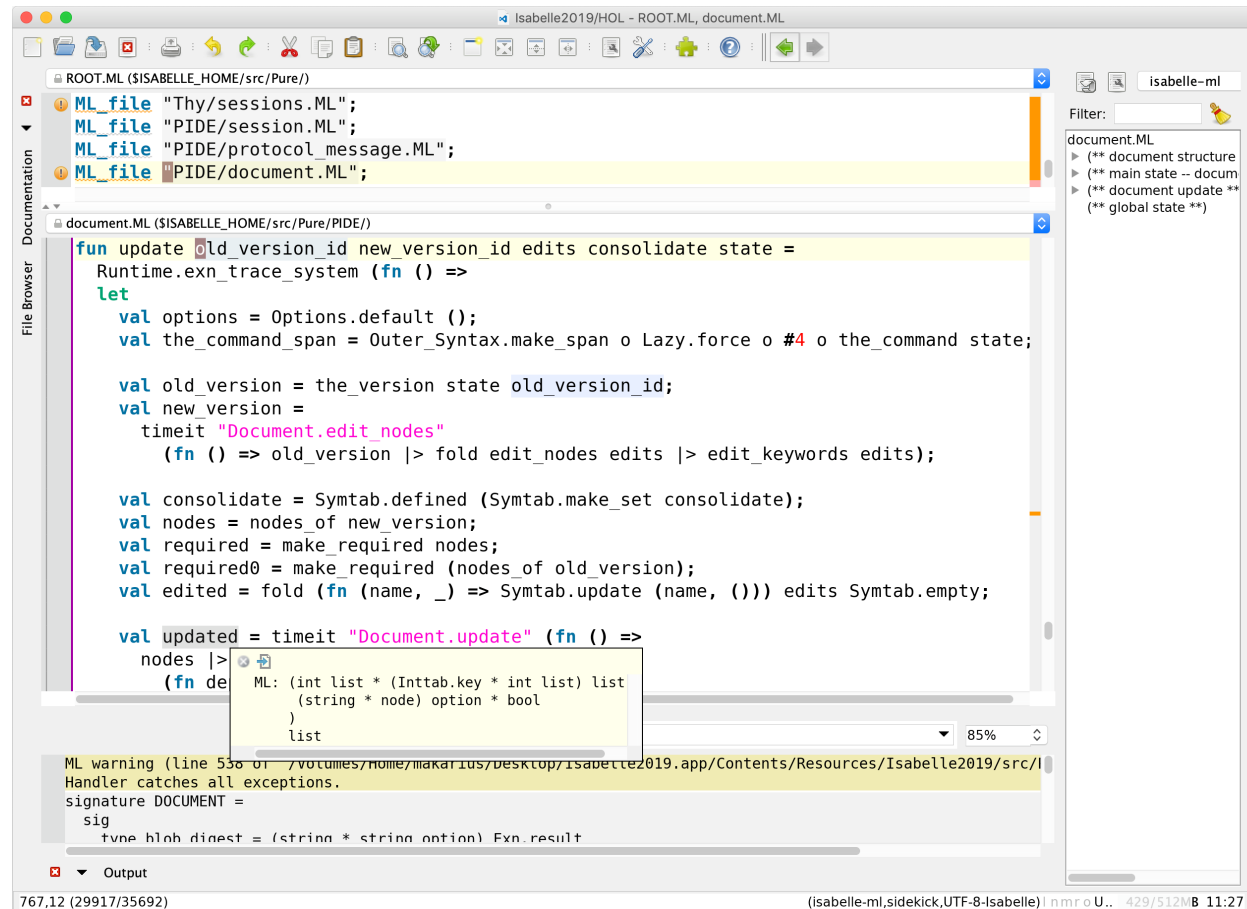
- Isabelle/jEdit Prover IDE (back-end: Isabelle theory processing)  
e.g. `$ISABELLE_HOME/src/HOL/Isar_Examples/Drinker.thy`  
e.g. `$ISABELLE_HOME/src/Doc/JEdit/JEdit.thy`
- Isabelle/jEdit ML IDE (back-end: Isabelle/ML run-time compiler)  
e.g. `$ISABELLE_HOME/src/Pure/ROOT.ML`
- Isabelle/jEdit BibT<sub>E</sub>X IDE (back-end: bibtex)  
e.g. `$ISABELLE_HOME/src/Doc/manual.bib`
- Isabelle/Naproche (back-end: Naproche-SAD server in Haskell)  
“Automatic Proof-Checking of Ordinary Mathematical Texts”  
(by Frerix and Koepke)

# Screenshot: Isabelle/jEdit Prover IDE

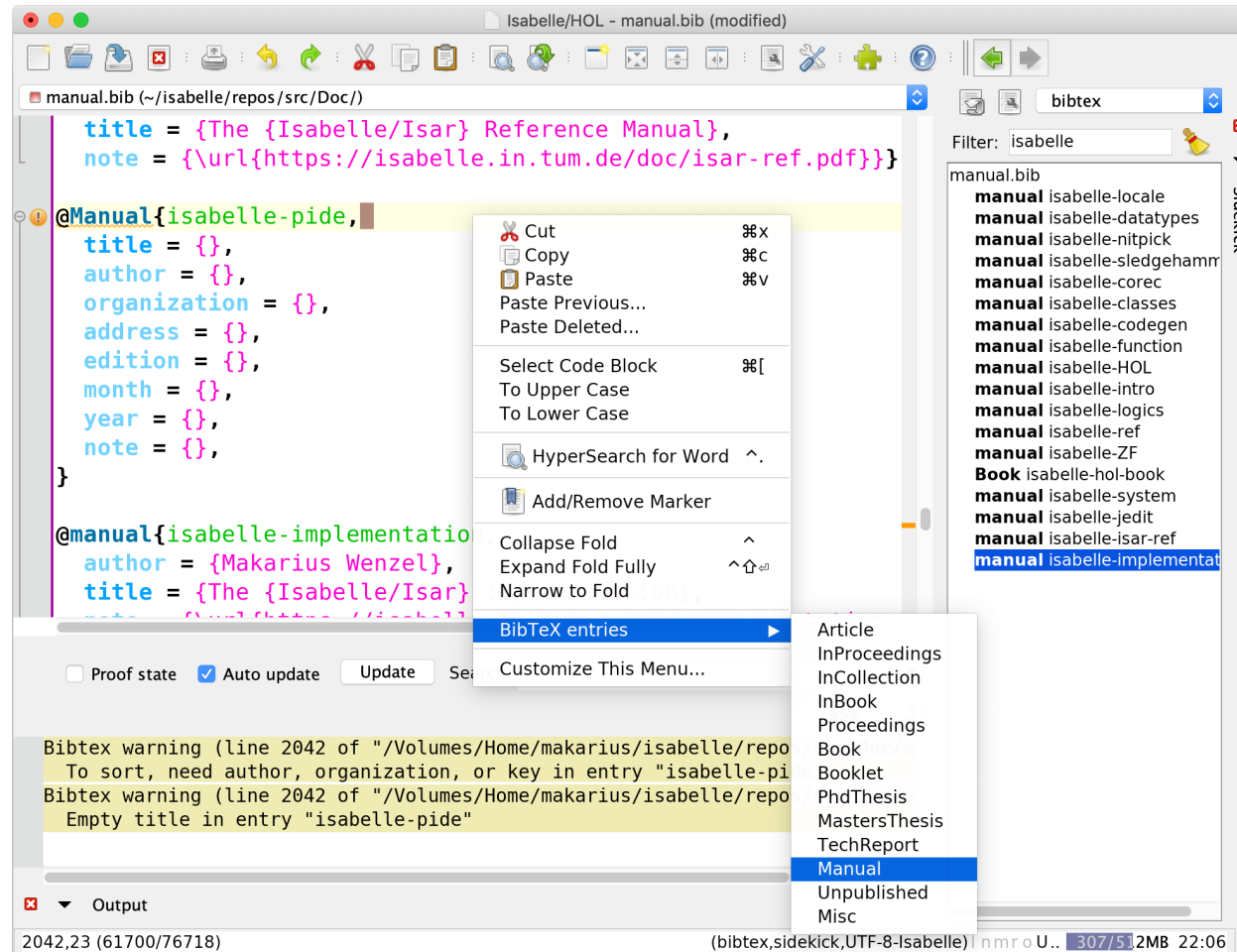




# Screenshot: Isabelle/jEdit ML IDE



# Screenshot: Isabelle/jEdit BibT<sub>E</sub>X IDE



# The PIDE Document Model

# The PIDE Document Model

## Main ideas:

- large expression of **embedded sub-languages**
- **interactive exploration** in the editor
- **parallel processing** by the prover
- prover/editor communication via **asynchronous document edits**
- document **perspective** determines focus of execution

## Document content:

- **theory sources**: plain text
- **auxiliary files**: arbitrary blobs (usually plain text)
- output with **semantic markup** (untyped XML)
- output **formatted** as Oppen-style pretty trees

# Document structure and organization

## Theories:

- **definition**: e.g. **definition**, **inductive**, **primrec**
- **statement**: e.g. **lemma**, **function**, **termination**
- **proof**: Isar proof text (**not** “proof script”)
- document outline: e.g. **chapter**, **section**, **text**

## Note:

- proper **foundational order** of all entities  
(mutual recursion limited to single definition)
- implicit **monotonic reasoning** for derived elements

## Sessions:

- acyclic sub-graph of imported theories (and other sessions)
- optional  $\text{\LaTeX}$  document (generated by Isabelle)

# Session exports

## Main ideas:

- output of arbitrary blobs (analogous to auxiliary files)
- hierarchical name space (for each theory)
- **virtual file-system** `isabelle-export`: in Isabelle/jEdit
- stored within **session database**
- retrieved via `isabelle export` or `isabelle build -e`

## Examples: generated sources

- **export\_code** e.g. `~~/src/HOL/Quotient_Examples/Lift_Set.thy`
- **export\_generated\_files**, e.g. `~~/src/Tools/Haskell/Haskell.thy`  
command-line: `isabelle export -l Haskell`

# Common syntax for embedded languages

## Outer theory syntax:

- keywords: user-defined commands (e.g. **definition**, **inductive**)
- identifiers, numerals etc.
- quoted strings "*source*": nesting requires backslash-escapes
- cartouches  $\langle source \rangle$ : arbitrary nesting without no escapes

## Example:

**ML**  $\langle val\ t = \textit{term}\ \langle \lambda x. x \leq y + z \text{ --- comment in term} \rangle \text{ --- comment in ML} \rangle$

# **Aims and Approaches of Isabelle/PIDE**



## Isabelle/ML vs. Isabelle/Scala (1)

- Isabelle/ML (based on Poly/ML): “pure mathematics”
- Isabelle/Scala (based on Java 11 platform): “real physics”

### Success:

- clean and efficient (parallel) functional programming on both sides
- minimality / purity of the library, overlap of modules on both sides
- manual migration / translation of modules on demand

### Failure:

- Isabelle/ML **perceived as difficult** for many users
- Isabelle/Scala **perceived as inaccessible** for most users

## Isabelle/ML vs. Isabelle/Scala (2)

### Changes:

- Isabelle/Scala has grown in importance over the year: integral part of Isabelle, not just add-on
- Isabelle/Scala code base has similar size as Isabelle/ML/Pure

### Future:

- proper IDE support for Isabelle/Scala  
(e.g. IntelliJ instead of Isabelle/Scala/PIDE itself)

## Private protocol vs. public API (1)

- PIDE protocol: untyped messages between prover and editor (blobs, XML/YXML)
- PIDE APIs: typed interfaces in ML and Scala (e.g. messages with logical markup and Oppen-style pretty trees)

### Success:

- efficient and robust implementation of bi-lingual PIDE
- easy maintenance of corresponding modules in same directory

### Failure:

- alternative PIDE prover implementation difficult to maintain (e.g. PIDE/Coq remains unfinished)

## Private protocol vs. public API (2)

### Changes:

- PIDE protocol started plain and simple, but has become complex (e.g. for scaling, add-on features)

### Future:

- re-open old idea to retarget PIDE, e.g. for Coq (??)
- addition [display protocol](#) for PIDE front-end, e.g. for web interface

## Pervasive parallelism on multicore hardware (1)

- routine support for shared-memory multiprocessing in Isabelle/ML (and Isabelle/Scala)
- low-level POSIX threads/locks or high-level future values

### Success:

- parallel Isabelle/ML works well since 2008, with increasing stability and scalability; 8–16 cores for parallel theory and proof checking

### Failure:

- stagnation of the multicore market: light-weight mobile devices (2–8 cores) vs. high-end servers (32–128 cores)
- high-end machines are often clusters of low-end CPUs, e.g. 64 hardware threads = 8 cores  $\times$  8 nodes (NUMA)

## Pervasive parallelism on multicore hardware (2)

### Future:

- maybe follow the trend towards “cloud computing”, e.g. local Isabelle/jEdit or Isabelle/VSCoDe editor (**not** web browser interface)
- further refinement of **Headless PIDE** server

## Multi-platform desktop application bundles (1)

- support for mainstream platforms: [Linux](#), [Windows](#), [macOS](#)
- **no** self-assembly by users
- **no** re-packaging by OS developers (e.g. Debian)
- **no** support for exotic platforms (e.g. BSD, Solaris, NixOS)

### Success:

- all-inclusive Isabelle (1 GB unpacked) just works for most users
- “download–unpack–run” comparable to e.g. Firefox, LibreOffice

### Failure:

- OS non-uniformity: varying GUI quality and external tool stability
- OS malware protection hinders external tools
- OS vendors tend to reject non-registered applications

## Multi-platform desktop application bundles (2)

### Changes:

- early deployment was too optimistic about [fragile dependencies](#) (e.g. Java, Scala)
- almost everything is now bundled (similar to SageMath)
- few implicit dependencies: e.g. libc, libc++, curl, perl

### Future:

- better integration of the [Archive of Formal Proofs \(AFP\)](#)
- better support for derived application bundles, e.g. Isabelle/MMT, [Isabelle/Naproche](#)



**Application: Isabelle/Naproche**

# Automatic Proof-Checking of Ordinary Mathematical Texts

## Naproche-SAD: 2017/2018

- Steffen Frerix and Peter Koepke (Bonn): reworked and extended version of [SAD](#) by Andrei Paskevich (LRI, Paris Sud)
- [ForTheL](#) (Formal Theory Language):  
restricted subset of mathematical jargon
- based on First-Order Logic and Classic Set-Theory
- automated reasoning via E Prover (Stephan Schulz)
- Haskell implementation: command-line tool,  
[sequential function](#) from [input files](#) to [informal output messages](#)

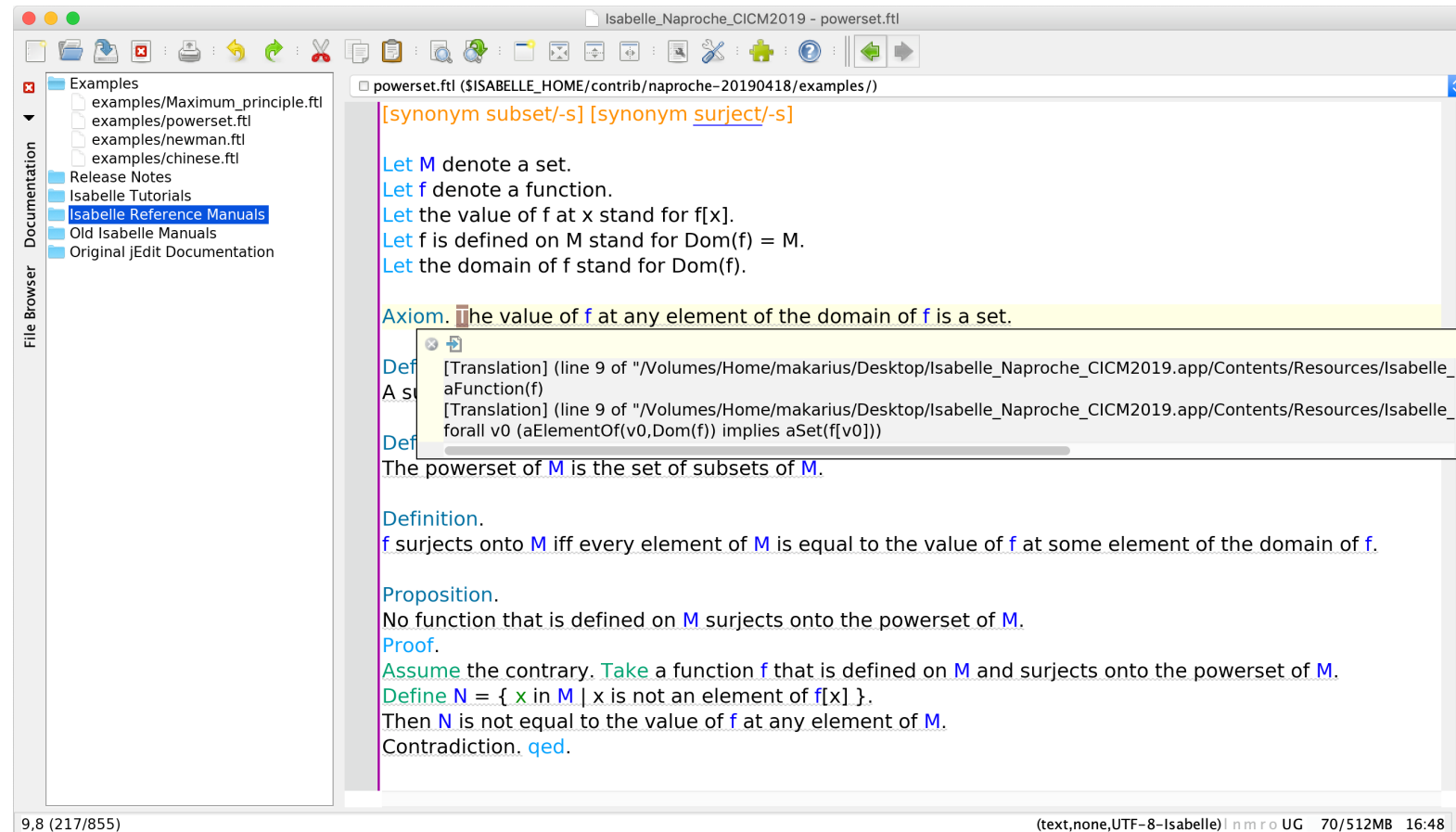
## Isabelle/Naproche: 2018

- Haskell implementation: TCP server with cached blocks of text, [reactive function](#) from [input text](#) to [formal output messages](#)
- based on general [Isabelle/Haskell library](#) for Isabelle/PIDE (new in Isabelle2019)
- Isabelle/Scala add-on to register [.ft1](#) as [auxiliary file format](#) with implicit theory context (new in Isabelle2019)
- derived application bundling and branding as [Isabelle/Naproche](#)

### Corollary:

- Isabelle applications are not necessarily tied to Isabelle/HOL (nor Isabelle/Pure)
- further PIDE applications in Haskell will be easy to implement

# Screenshot: Isabelle/Naproche



# Conclusion

## Future work (after 11 years of PIDE)

### PIDE technology:

- dynamic session management
- dynamic PDF- $\text{\LaTeX}$  document preparation
- real-time HTML/CSS preview, approaching  $\text{\LaTeX}$  quality

### PIDE sociology:

- better visibility outside of Isabelle community
- more re-use of the Isabelle/PIDE platform